

Player Name _____

Gardrak 7 Invoker 0

Character Name **Duergar** Medium Male Level **7** Class **Invoker** Unaligned Paragon Path **Silvanus** Epic Destiny **0** Total XP
 Race **Duergar** Size **Medium** Age _____ Gender **Male** Height _____ Weight _____ Alignment **Unaligned** Deity **Silvanus** Adventuring Company or Other Affiliations _____

INITIATIVE

SCORE	DEX	1/2 LEVEL	MISC
3	0	3	

CONDITIONAL MODIFIERS

DEFENSES

SCORE	DEFENSE	10+ 1/2 LVL	ARMOR/ ABIL	CLASS	FEAT	ENH	MISC	MISC
22	AC	13	8	0	0	1	0	0

CONDITIONAL BONUSES

MOVEMENT

SCORE	BASE	ARMOR	ITEM	MISC
6	Speed	6	0	0

SPECIAL MOVEMENT

ABILITY SCORES

SCORE	ABILITY	ABIL MOD	MOD + 1/2 LVL
8	STR Strength	-1	2
20	CON Constitution	5	8
10	DEX Dexterity	0	3
10	INT Intelligence	0	3
20	WIS Wisdom	5	8
10	CHA Charisma	0	3

FORT

DEFENSE	10+ 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC
20	13	5	1	0	1	0	0

CONDITIONAL BONUSES

REF

DEFENSE	10+ 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC
15	13	0	1	0	1	0	0

CONDITIONAL BONUSES

WILL

DEFENSE	10+ 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC
20	13	5	1	0	1	0	0

CONDITIONAL BONUSES

SENSES

SCORE	PASSIVE SENSE	BASE	SKILL BONUS
25	Passive Insight	10	+ 15
18	Passive Perception	10	+ 8

SPECIAL SENSES
Darkvision

HIT POINTS

MAX HP	BLOODED	HEALING SURGES
1/2 HP	1/4 HP	SURGE VALUE
54	27	14
		11

CURRENT HIT POINTS _____ CURRENT SURGE USES _____

SECOND WIND 1/ENCOUNTER USED

TEMPORARY HIT POINTS _____

DEATH SAVING THROW FAILURES

SAVING THROW MODS _____

RESISTANCES _____

CURRENT CONDITIONS AND EFFECTS _____

ACTION POINTS

MILESTONES	ACTION POINTS
0	1
1	2
2	3

ADDITIONAL EFFECTS FOR SPENDING ACTION POINTS

RACE FEATURES

ABILITY SCORE MODS +2 Con and Wis

Infernal Quills (1/e, Minor)

ATTACK WORKSPACE

ATT BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
+ 3	3	0	0	0	0	0	0

ABILITY: _____

DAMAGE WORKSPACE

ATT BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
+ 3	3	0	0	0	0	0	0

ABILITY: _____

DAMAGE

DAMAGE	ABIL	FEAT	ENH	MISC	MISC
0	0	0	0	0	0

ABILITY: _____

BASIC ATTACKS

ATTACK	DEFENSE	WEAPON OR POWER	DAMAGE
vs			
vs			
vs			
vs			

SKILLS

BONUS	SKILL NAME	ABIL MOD + 1/2 LVL	TRND (+5)	ARMOR PENALTY	MISC
2	Acrobatics	DEX	3	0	-1
8	Arcana	INT	3	5	n/a
1	Athletics	STR	2	0	-1
3	Bluff	CHA	3	0	n/a
3	Diplomacy	CHA	3	0	n/a
10	Dungeoneering	WIS	8	0	n/a
12	Endurance	CON	8	5	-1
8	Heal	WIS	8	0	n/a
3	History	INT	3	0	n/a
15	Insight	WIS	8	5	n/a
3	Intimidate	CHA	3	0	n/a
15	Nature	WIS	8	5	n/a
8	Perception	WIS	8	0	n/a
8	Religion	INT	3	5	n/a
2	Stealth	DEX	3	0	-1
3	Streetwise	CHA	3	0	n/a
2	Thievery	DEX	3	0	-1

CLASS / PATH / DESTINY FEATURES

Covent of Wrath

Ritual Casting

FEATS

Ritual Casting

Initiate of the Old Faith [Multiclass Druid]

Hide Armor Expertise

Mark of Storm

Blessing of Silvanus [Divinity]

LANGUAGES KNOWN

Common Deep Speech

Dwarven

