Dungeons & Dragons — Character Sheet

Player Name

Character Name	Level	Class	Paragon Path	Epic Destiny	Total XP
Lizzy	7	Companion			0

Race	Size	Age	Gender	Height	Weight	Alignment	Deity	Adventuring Company or Other Affiliations
Lizard	Medium		Female			Unaligned		

INITIATIVE

SCORE		DEX	1/2 LEVEL	MISC
6	Initiative	3	3	

CONDITIONAL MODIFIERS

ABILITY SCORES

SCORE	ABILITY	ABIL MOD	MOD + 1/2 LVL
17	STR Strength	3	6
14	CON Constitution	2	5
17	DEX Dexterity	3	6
6	INT Intelligence	-2	1
12	WIS Wisdom	1	4
6	CHA Charisma	-2	1

DEFENSES

SCORE	DEFENSE	10 + 1/2 LVL	ARMOR / ABIL	CLASS	FEAT	ENH	MISC	MISC
22	AC	13	3	6	0	0	0	0
19	FORT	13	3	3	0	0	0	0
19	REF	13	3	3	0	0	0	0
17	WILL	13	1	3	0	0	0	0

CONDITIONAL BONUSES +1 when next to owner

MOVEMENT

SCORE		BASE	ARMOR	ITEM	MISC
6	Speed (Squares)	6	0	0	0

SPECIAL MOVEMENT

SENSES

SCORE	PASSIVE SENSE	BASE		SKILL BONUS
14	Passive Insight	10	+	4
14	Passive Perception	10	+	4

SPECIAL SENSES
Low Light Vision

HIT POINTS

MAX HP	BLOODIED	HEALING SURGES: SURGE VALUE	SURGES/DAY
70	35 (1/2 HP)	18 (1/4 HP)	2

CURRENT HIT POINTS

CURRENT SURGE USES

SECOND WIND 1/ENCOUNTER USED ☐

TEMPORARY HIT POINTS

DEATH SAVING THROW FAILURES ☐ ☐ ☐

SAVING THROW MODS

RESISTANCES

CURRENT CONDITIONS AND EFFECTS

ACTION POINTS

		MILESTONES	ACTION POINTS
0	Action Points	0	1
		1	2
		2	3

ADDITIONAL EFFECTS FOR SPENDING ACTION POINTS

RACE FEATURES

ABILITY SCORE MODS

+2 to opportunity attack rolls

CLASS / PATH / DESTINY FEATURES

LANGUAGES KNOWN

ATTACK WORKSPACE

ABILITY: Bite or Claw

ATT BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
+ 11	3	0	4	4	0	0	0

ABILITY: Oppertunity Attacks

ATT BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
+ 13	3	0	4	4	0	0	2

DAMAGE WORKSPACE

ABILITY:

DAMAGE	ABIL	FEAT	ENH	MISC	MISC
3	3	0	0	0	0

ABILITY: 1d8

DAMAGE	ABIL	FEAT	ENH	MISC	MISC
0	0	0	0	0	0

BASIC ATTACKS

ATTACK		DEFENSE	WEAPON OR POWER	DAMAGE
	vs			
	vs			
	vs			
	vs			

SKILLS

BONUS	SKILL NAME		ABIL MOD + 1/2 LVL	TRND (+5)	ARMOR PENALTY	MISC
6	Acrobatics	DEX	6	0	0	0
1	Arcana	INT	1	0	n/a	0
11	Athletics	STR	6	5	0	0
1	Bluff	CHA	1	0	n/a	0
1	Diplomacy	CHA	1	0	n/a	0
4	Dungeoneering	WIS	4	0	n/a	0
10	Endurance	CON	5	5	0	0
4	Heal	WIS	4	0	n/a	0
1	History	INT	1	0	n/a	0
4	Insight	WIS	4	0	n/a	0
1	Intimidate	CHA	1	0	n/a	0
4	Nature	WIS	4	0	n/a	0
4	Perception	WIS	4	0	n/a	0
1	Religion	INT	1	0	n/a	0
6	Stealth	DEX	6	0	0	0
1	Streetwise	CHA	1	0	n/a	0
6	Thievery	DEX	6	0	0	0

FEATS

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