

Player Name _____

Kasha 9 **Invoker** 0

Character Name Medium Female Level Class Paragon Path Epic Destiny Total XP

Race Size Age Gender Height Weight Alignment Deity Adventuring Company or Other Affiliations

INITIATIVE

SCORE	DEX	1/2 LEVEL	MISC
6	2	4	

CONDITIONAL MODIFIERS

DEFENSES

SCORE	DEFENSE	10+ 1/2 LVL	ARMOR/ ABIL	CLASS	FEAT	ENH	MISC	MISC
19	AC	14	4	0	0	1	0	0

CONDITIONAL BONUSES

MOVEMENT

SCORE	BASE	ARMOR	ITEM	MISC
6	Speed (Squares)	6	0	0

SPECIAL MOVEMENT

ABILITY SCORES

SCORE	ABILITY	ABIL MOD	MOD + 1/2 LVL
8	STR Strength	-1	3
16	CON Constitution	3	7
14	DEX Dexterity	2	6
11	INT Intelligence	0	4
20	WIS Wisdom	5	9
13	CHA Charisma	1	5

FORT

DEFENSE	10+ 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC
20	14	3	1	0	2	0	0

CONDITIONAL BONUSES

REF

DEFENSE	10+ 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC
19	14	2	1	0	2	0	0

CONDITIONAL BONUSES

WILL

DEFENSE	10+ 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC
22	14	5	1	0	2	0	0

CONDITIONAL BONUSES

SENSES

SCORE	PASSIVE SENSE	BASE	SKILL BONUS
26	Passive Insight	10	+ 16
19	Passive Perception	10	+ 9

SPECIAL SENSES

ATTACK WORKSPACE

ATT BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
+ 4	4	0	0	0	0	0	0

ABILITY:

DAMAGE WORKSPACE

ATT BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
+ 12	4	5	0	0	1	2	0

ABILITY:

HIT POINTS

MAX HP	BLOODED	HEALING SURGES	
		SURGE VALUE	SURGES/DAY
54	27	14	9

1/2 HP 1/4 HP

ACTION POINTS

1	MILESTONES	ACTION POINTS
1	0	1
	1	2
	2	3

ADDITIONAL EFFECTS FOR SPENDING ACTION POINTS

SECOND WIND

1/ENCOUNTER USED

TEMPORARY HIT POINTS

DEATH SAVING THROW FAILURES

SAVING THROW MODS

RESISTANCES

CURRENT CONDITIONS AND EFFECTS

RACE FEATURES

ABILITY SCORE MODS +2 Wis and Cha

Telepathy 5

Dual Soul (start of round)

- Save vs Daze or Dominated

Bastion of Mental Clarity (1/e, Imm Int)

DAMAGE

DAMAGE	ABIL	FEAT	ENH	MISC	MISC
0	0	0	0	0	0

ABILITY:

DAMAGE

DAMAGE	ABIL	FEAT	ENH	MISC	MISC
9	5	2	2	0	0

ABILITY:

SKILLS

BONUS	SKILL NAME	ABIL MOD + 1/2 LVL	TRND (+5)	ARMOR PENALTY	MISC
6	Acrobatics	DEX	6	0	0
9	Arcana	INT	4	5	n/a
3	Athletics	STR	3	0	0
5	Bluff	CHA	5	0	n/a
12	Diplomacy	CHA	5	5	n/a
9	Dungeoneering	WIS	9	0	n/a
12	Endurance	CON	7	5	0
9	Heal	WIS	9	0	n/a
4	History	INT	4	0	n/a
16	Insight	WIS	9	5	n/a
5	Intimidate	CHA	5	0	n/a
9	Nature	WIS	9	0	n/a
9	Perception	WIS	9	0	n/a
9	Religion	INT	4	5	n/a
6	Stealth	DEX	6	0	0
5	Streetwise	CHA	5	0	n/a
6	Thievery	DEX	6	0	0

CLASS / PATH / DESTINY FEATURES

Channel Divinity

Divine Covenant - Malediction

Ritual Casting

Sorcerer -

+2 damage roll (1/e, free)

BASIC ATTACKS

ATTACK	DEFENSE	WEAPON OR POWER	DAMAGE
	vs		
	vs		
	vs		
	vs		

FEATS

Ritual Casting

Arcane Prodigy [Multiclass Sorcerer]

Aberrant Mark of Contagion

Dual Implement Spellcaster

Baleful Malediction

Implement Expertise (Dagger)

LANGUAGES KNOWN

Common

